

Application Note

Using Digital UART with the Z8F6423 MCU as Host

AN039601-1216

Abstract

This application note discusses the use of Zilog's single-chip Digital Universal Asynchronous Receiver/Transmitter (DUART) device as an additional serial communication device with the Z8F6423 microcontroller, a member of Zilog's Z8 Encore! XP F64xx Series of MCUs, as host.

Note: The source code file associated with this application note, <u>AN0396-SC01</u>, is available free for download from the Zilog website. This source code has been tested with ZDSII – Encore! version 5.2.2. Subsequent releases of ZDSII may require you to modify the code supplied with this application note.

Discussion

Zilog's Digital UART is suitable for use in applications where the host requires an additional asynchronous serial communication peripheral. This DUART chip can be included in a system and controlled via I²C protocol (Two Wire Interface).

Communication

l^2C

DUART is an I²C slave device using a 7-bit address and can support a maximum bus speed of 400 KHz. This device has up to eight possible addresses, allowing up to 8 devices on a single bus. The I²C uses two bi-directional open-drain lines, pulled up to V_{DD} with resistors. All I²C transactions must be separated by a wait period of at least four microseconds. Figure 1 shows the I²C protocol.





Figure 1. I²C Protocol

I²C Addressing

The DUART chip responds to the following addresses:

- 1010XXXb, where XXX is the address configured using the I2CADDR pins. To be used to access the EEPROM through de facto standard interface
- 1011XXXb, where XXX is the address configured using the I2CADDR pins. To be used to access the commands through standard I2C protocol

Commands

Commands are sent to communicate with the DUART. Table 1 list the commands and their description. The higher 3 bits of the command byte identify the peripheral. The EEPROM/GPIO peripheral uses 000b, UART0 uses 001b, UART1 uses 010b, and SYS-TEM uses 111b. The command is the lower 5 bits of the command byte.

Table 1 lists the commands.



Table 1. Commands										
Command Byte Data Size (Bytes) Direction Peripheral Description										
0x00	1	Write	EEPROM	Write EEPROM						
0x01	1	Read	EEPROM	Read EEPROM						
0x02	2	Write	EEPROM	Write Current Location Register						
0x03	2	Read	EEPROM	Read Current Location Register						
0x04	1	Write	EEPROM	Erase Requested Page						
0x06	2(4) ¹	Write	GPIO	Setting GPIO OUT Register						
0x07	1(2) ¹	Read	GPIO	Reading GPIO IN Register						
0x08	3(5) ²	Write	GPIO	Write GPIO Configuration						
0x09	3(5) ²	Read	GPIO	Read GPIO Configuration						
0x0F	1	Read	GPIO	Read GPIO Interrupt Status Register						
0x21	1	Read	UART0	Read UART Status Register						
0x22	1	Write	UART0	Enable Interrupts						
0x23	1	Read	UART0	Interrupt Status Register						
0x24	1	Write	UART0	Write Data to TX FIFO						
0x25	1	Read	UART0	Read RX FIFO						
0x26	2	Write	UART0	Write Baud Rate Register						
0x27	2	Read	UART0	Read Actual Baud Rate Register						
0x28	2	Write	UART0	Write Configuration						
0x29	2	Read	UART0	Read Configuration						
0x2A	1	Write	UART0	Write Transmit Watermark Register						
0x2B	1	Read	UART0	Read Transmit Watermark Register						
0x2C	1	Write	UART0	Write Receive Watermark Register						
0x2D	1	Read	UART0	Read Receive Watermark Register						
0x2E	1	Write	UART0	Enable UART						
0x31	2	Read	UART0	Read Receive and Transmit FIFO Level Registers						
0x41	1	Read	UART1	Read UART Status Register						
0x42	1	Write	UART1	Enable Interrupts						
0x43	1	Read	UART1	Interrupt Status Register						
0x44	1	Write	UART1	Write Data to TX FIFO ³						
0x45	1	Read	UART1	Read RX FIFO Data						
0x46	2	Write	UART1	Write Baud Rate Register						
0x47	2	Read	UART1	Read Actual Baud Rate Register						
0x48	2	Write	UART1	Write Configuration						
0x49	2	Read	UART1	Read Configuration						



Table 1. Commands (Continued)									
Command Byte	Data Size (Bytes)	Direction	Peripheral	Description					
0x4A	1	Write	UART1	Write Transmit Watermark Register					
0x4B	1	Read	UART1	Read Transmit Watermark Register					
0x4C	1	Write	UART1	Write Receive Watermark Register					
0x4D	1	Read	UART1	Read Receive Watermark Register					
0x4E	1	Write	UART1	Enable UART					
0x51	2	Read	UART1	Read Receive and Transmit FIFO Level Register					
0xE1	1	Read	SYSTEM	Read System Status Register					
0xE3	1	Read	SYSTEM	Read Last Operation Result Register					
0xE5	3	Read	SYSTEM	Read System Version					
0xEF	1	Read	SYSTEM	Read Interrupt Source Register					



Notes:

1. 1 ZDU0110QUX device uses 4 bytes; other devices use 2 bytes.

- 2. A command consists of a sub-command and data. The ZDU0110QUX device uses 5 bytes while other devices use 3 bytes. Sub-command 0x0A uses only 1 byte.
- 3. Not allowed to be stacked.



DUART Write Figure 2 shows how to communicate with the DUART to write on certain registers. ACKNOWLEDGE START ADDRESS + W COMMAND W: 59H A 2EH S **SDA** SCL STOP DATA 00H А Ρ **SDA** SCL Figure 2. DUART Write

Communication starts with the host sending a Start condition, followed by the DUART address and write (0) bits. The host then sends the command byte and the required corresponding data. To ensure that the DUART is responding, an ACK bit should be read from the line after each byte is shifted. After sending all the information, the host issues a Stop condition.



DUART Read

Figure 3 displays the flow for reading data from the DUART.





Communication begins with the host sending a Start condition, which is followed by the address and write bits. The DUART is then expected to reply with an ACK bit. It does so each time a byte is shifted to the line. Next, the host sends the command byte. Instead of issuing a Stop condition after the command byte, the host sends another Start condition (repeated start) followed by the DUART address and a read (1) bit. This time, the DUART sends the data for the host to receive. The host issues a NACK and the Stop condition after it receives the necessary data.

Stacked Write Commands

The DUART supports stacked write requests for multiple commands at the same time (up to a 64-byte packet). A stacked packet allows the Host to use one transaction to send multiple write commands, such as when configuring UART and/or GPIOs. If there is an error in the packet, processing is stopped and the error condition is logged in the System Status Register until the next request is processed.





Figure 4. Stacked Write Commands

Software Details

The software for this application note is written in a modular way to allow users to easily copy and use the routines in their own application without modification. Table 2 lists the code files used in this application and a description of each file.

Source File	Description
main.c	Contains the main function of the software
i2c.c	Handles the routines regarding the I2C peripheral
eeprom.c	Handles all the routines that enable the host to access the EEPROM of the DUART
systems.c	Contains the routines that read the system status of the DUART
uart.c	Contains the routines regarding the UART functionality of the DUART
gpiox.c	Contains the routines regarding the GPIO functionality of the DUART
demo.c	This file contains the demo routines

Table 2. Source Code Files



Functions

Table 3 lists the functions and a brief description categorized by source code file.

Table 3. Source Code Files – Function

Function Name	Source File	Description
main	main.c	Entry point of the program
delay	main.c	Simple for-loop routine for delay
i2c_write	i2c.c	Write to I2C Slave (DUART)
i2c_read	i2c.c	Read from I2C Slave (DUART)
i2C_readack	i2c.c	Function that waits for ACK from the slave
i2c_init	i2c.c	Initializes I2C Peripheral
eeprom_write	eeprom.c	Write to DUART EEPROM (de facto)
eeprom_read	eeprom.c	Read from DUART EEPROM (de facto)
eeprom_currentread	eeprom.c	Read EEPROM location pointer (de facto)
eeprom_write_I2C	eeprom.c	Write to EEPROM location pointer (I2C)
eeprom_set_loc_l2C	eeprom.c	Set EEPROM location pointer (I2C)
eeprom_read_I2C	eeprom.c	Read from EEPROM location pointer (I2C)
eeprom_read_loc_l2C	eeprom.c	Checks if the location pointer is in the right place
eeprom_erase	eeprom.c	Erase EEPROM (I2C)
edelay	eeprom.c	Simple for-loop routine for delay
system_readstat	systems.c	Read system status
system_readlastop	systems.c	Read last operation register
system_readsysver	systems.c	Read system version
system_IntSource	systems.c	Read interrupt source register
uart_readstatreg	uart.c	Read UART Status Register
uart_eninterrupts	uart.c	Enable interrupts for UART
uart_readintstat	uart.c	Read interrupt status
uart_writetxfifo	uart.c	Write data to TX FIFO
uart_readrxfifo	uart.c	Read data from RX FIFO
uart_writebrg	uart.c	Write Baud Rate Register
uart_readbrg	uart.c	Read Actual Baud Rate Register
uart_writeconfig	uart.c	Write UART configuration
uart_readconfig	uart.c	Read UART configuration
uart_writewtrmrk	uart.c	Write Watermark Register
uart_readwtrmrk	uart.c	Read Watermark Register
uart_enable	uart.c	Enable UART
uart_disable	uart.c	Disable UART
uart_readfifolvl	uart.c	Read RX and TX FIFO level



Function Name	Source File	Description
uart_init	uart.c	Initialize UART
uart_printf	uart.c	DUART Data Out
uart_getstring	uart.c	Gets a definite number of characters and packs it as a string
udelay	uart.c	Simple for-loop routine for delay
gpio_setoutreg	gpiox.c	Request to set specific GPIO Out pins
gpio_readinreg	gpiox.c	Reads the current value on the GPIO pins for Input
gpio_writeconfig	gpiox.c	Sets GPIO configuration
gpio_readgpioconfig	gpiox.c	Read GPIO configuration
gpio_readgpioint	gpiox.c	Read GPIO interrupt
demo	demo.c	
demo_gpio	demo.c	GPIO demo routines
demo_eeprom	demo.c	EEPROM demo routines
demo_cnvrttoascii	demo.c	Converts a byte to ASCII
demo_cnvrfrmascii	demo.c	Converts an ASCII input to a byte

Table 3. Source Code Files – Functions (Continued)

DUART Start-up Details

Upon power-up, the Digital UART device reads the I^2C addresses for the correct configuration and addressing. The system then asserts all interrupt pins, configures the I^2C host interfaces, configures all the peripherals to the default configurations, and then de-asserts all interrupts, notifying the host that the initialization is completed. Communication is not possible while the interface is being configured; however, after the host interface has been configured, the system will respond to a system status command while the rest of the system is being initialized.

Testing

This section discusses the procedure for testing the software and demonstrating this application.

Hardware Setup

Figure 5 shows the application hardware connections.





Figure 5. Hardware Setup



Software Setup

To install, configure, and test the software for this application, observe the following procedure:

- 1. Download ZDSII- Z8 Encore! Version 5.2.2 (or newer) from the <u>Zilog Store</u> and install it onto your PC.
- 2. Download the <u>AN0396-SC01.zip</u> source code file from the Zilog website and unzip it to an appropriate location on your PC.
- 3. Launch ZDSII-Z8 Encore! From the File menu, select Open Project.
- 4. Browse to the directory on your PC into which you downloaded the AN0396-SC01 source code. Locate the AN0396_SC01.zdsproj file and double-click to open.
- 5. Power up the MCU by supplying the 5VDC power required by the Z8F6423 Development Kit.
- 6. Select **Rebuild All** from the **Build** menu to compile and flash the firmware to the Z8F6423 Development Kit.
- 7. Select **Debug** \rightarrow **Download code** to flash the code to the MCU.
- 8. Wait for the code to be downloaded and then select **Debug** \rightarrow **Stop Debugging**. At this point, the MCU is already loaded with the application firmware.
- 9. Power down the Z8F6423 Development Kit, and then disconnect the USB SmartCable.

Demonstration

Observe the following procedure for a demonstration of how this application works:

- 1. Power up the complete system.
- 2. Open HyperTerminal or any equivalent terminal emulation program. Configure it to 9600 baud, 8 bits data frame, no parity bits, and 1 stop bit.
- 3. In the HyperTerminal main menu, navigate to File → Properties → Settings. Click ASCII Setup, then select the Echo typed characters locally checkbox. Click OK.
- 4. Reset the MCU by pressing the reset switch on the Development Board.
- 5. After the reset, HyperTerminal displays the start-up menu, as shown in Figure 6, indicating that the MCU and the DUART are properly initialized.



DUART-Test - HyperTerminal								
00000								
Zilog's DUART Demons [1] GPIO [2] EEPROM Select:	tration							
Connected 0:01:05 Auto detect	9600 S-N-1	SCROLL	CAPS	NUM	Cepture	Print echo		.45

Figure 6. Terminal Display after Reset

- 6. Enter the number corresponding to the functionality you want to use. Enter **1** for GPIO or **2** for EEPROM functionality.
- 7. Figure 7 shows the HyperTerminal display when option 1 (GPIO) is selected. It offers two choices 1 to read GPIO input state (input) and 2 to set GPIO (output).



Figure 7. DUART GPIO Function



8. To read the GPIO state (input), enter **1**. Figure 8 shows the HyperTerminal display when this option is selected.

🗞 DUART-Test - HyperTerminal	
File Edit Wew Call Transfer Help	
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Zilog's DUART Demonstration [1] GPIO [2] EEPROM Select: 1 DUART GPIO Function [1] Read GPIO (Input) [2] Set GPIO (Output) [3] Exit Select: 1 GPIO Read [0:7]: 11000000 DUART GPIO Function [1] Read GPIO (Input) [2] Set GPIO (Output) [3] Exit Select: _	
Connected 1:06:47 Auto detect 9600 8:44-1 SCROUL CAPS NUM Capture Print echo	4

Figure 8. DUART GPIO Read

9. To set GPIO state (output), enter **2**. Then select the GPIO bit (0 to 7) and level (High (1) or Low (0)). Figure 9 shows the HyperTerminal display after making these selections.

DUART-Test - HyperTerminal						
File Edit View Call Transfer Help						
000000						
Zilogʻs DUART Demonst [1] GPIO [2] EEPROM Select: 1	ration					
DUART GPIO Function [1] Read GPIO (Input [2] Set GPIO (Output [3] Exit Select: 2	}					
Select GPIO Bit [0:7] 1 or 0?: 1	: 5					
GPIO Output Set!						
DUART GPIO Function [1] Read GPIO (Input [2] Set GPIO (Output [3] Exit Select: _	}					
Connected 0:00:37 Auto detect 9	9600 S-N-1 S	SCROLL CAPS	NUN	apture P	rink echo	

Figure 9. DUART GPIO Write



- 10. Enter **3** to exit the DUART GPIO function.
- 11. At the start-up menu, enter **2** to use the EEPROM functionality of the DUART. To write data in the EEPROM, enter **2**. Figure 10 shows the HyperTerminal display.

DUART-Test - HyperTerminal								
File Edit New Call Transfer Help								
🗅 🖨 👘 🌋 👘 🚔 📾								
Zilog's DUART Demo [1] GPIO [2] EEPROM Select: 2 EEPROM ACCESS [1] Read [2] Write [3] Exit Select: 2 Write Enter Address: 0x0 Enter Data: 0x23	nstration						 	
EEPROM ACCESS								
[1] Read [2] Write [3] Exit Select: _								
Connected 0:00:56 Auto detect	9600 S-N-1	SCROUL	CAPS	NUM	Capture	Print echo		

Figure 10. DUART EEPROM Write

12. Enter **1** to read the EEPROM. Enter the address (for example, 0x0001) to display the 8-bit data stored in that location. Figure 11 shows the HyperTerminal display.



Figure 11. DUART EEPROM Read



Equipment Used

This section provides a complete list of the hardware and software requirements for this application.

Hardware

Table 4 lists the hardware tools used to develop this application.

Table 4	4. App	olication	Hardware
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Description	Quantity
Z8F64200100KITG	1
ZDU0210RJX DUART	1
Zilog USB SmartCable	1
RS-232 Cable	1
UART to USB Converter FTDI232RL	1
5 VDC Adapter	1

Software

The software tools used to develop this application are:

- ZDSII Encore 5.2.2
- <u>AN0396-SC01.zip</u>, containing the project file and source code files
- HyperTerminal or any equivalent communication and terminal emulation program

Summary

This application note discusses a methodology to interface a host MCU with Zilog's Digital UART chip through I²C. This document also describes the use of Zilog's DUART as a serial peripheral extender to a host without sufficient GPIO pins to offer UART functionality. Additionally, Zilog's DUART provides extra GPIO pins and memory (EEPROM), which users can utilize to add features to their applications.

References

Documents associated with this application note are listed below. Each of these documents can be obtained from the Zilog website by clicking the link associated with its document number.

- <u>Z8F6423 Development Kit User Manual (UM0151)</u>
- <u>Z8F64XX Product Specification (PS0199)</u>
- Zilog DUART Product Specification (PS0389)



Appendix A. Schematic Diagram

Figure 12 shows a schematic diagram of the 28-pin DUART device.



Figure 12. 28-Pin DUART Schematic Diagram



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